Alexandre CIRILO

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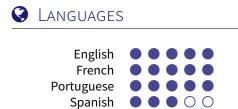
I have a background in Computer Science and Biochemistry. I love all things coding – on my free time, I develop open-source software of my own. I consider myself a critical person, always questioning the way of doing things, as well as being receptive to constructive criticism, and always eager to learn new concepts

📑 Skills

Programming languages	Python, R, JavaScript, Nextflow	
Databases	PostgreSQL	
Development tools	Visual Studio Code, PyCharm, RStudio	
Operating systems	Linux (Fedora), Windows, macOS	
Others	Bitbucket, Git, GitHub Actions, Jira	

Experience

Today September 2023	 Software Engineer, KPN, Amsterdam > Tech Talent Program > Event-streaming Python JavaScript Visual Studio Code 		
August 2023	Bioinformatician, BASECLEAR, Leiden		
October 2021	> Standard and custom data analysis		
	> Development of tools and pipelines		
	> Data visualization and EDA (NumPy, Pandas, Matplotlib, Seaborn, ggplot2)		
	> Unit testing (pytest)		
	 Version control (git, Bitbucket) 		
	 Running pipelines on HPC (High Performance Cluster) 		
	Python R Nextflow Visual Studio Code RStudio JIRA Bitbucket		





- > Can-do attitude
- > Committed
- > Curiosity-driven> Enthusiastic
- > Flexible

EDUCATION

Dutch

2018 - 2021	M.Sc. in Computer Science
2016 - 2018	M.Sc. in Biochemistry
2011 - 2016	B.Sc. in Biochemistry

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Faculty of Sciences, University of Leiden (the Netherlands) Faculty of Sciences, University of Lisbon (Portugal) Faculty of Sciences, University of Lisbon (Portugal)

PROJECTS

RAMACHANDRAW

 \bigcirc github.com/alxdrcirilo/RamachanDraw \bigcirc https://pypi.org/project/RamachanDraw/ RamachanDraw PyPI RamachanDraw is a tool used to draw a Ramachandran plot based on the input PDB file. It makes use of a Gaussian KDE (kernel density estimation) to plot the density of favoured torsion angles (ϕ and ψ). This Python package has already been downloaded more than 13k times and cited in literature [Choudhuri 2022; Liang et al. 2022; Schuurs et al. 2023; Xiong et al. 2022].

Python PyPI PyCharm

Hex

• github.com/alxdrcirilo/hex Built a Hex board game with Monte with an AI player using the Monte Carlo tree search (MCTS), a heuristic search algorithm.

Python Visual Studio Code Reinforcement learning MCTS

UniGet

github.com/alxdrcirilo/UniGet
 UniGet is a tool written used to search, filter, and fetch records from the UniProt database.
 Python Visual Studio Code PyQt5

CHECKERS

O github.com/alxdrcirilo/checkers

Currently working on building a checkers game with MCTS implementation and planning to use deep Q-learning to train a competitive model for an AI player based on the MCTS dataset.

Python Visual Studio Code Reinforcement learning Alpha-beta pruning

Certifications

JavaScript Algorithms and Data Structures	Issued: January 2023	Verification code: freeCodeCamp
Back End Development and APIs	Issued: February 2023	Verification code: freeCodeCamp
Relational Database	Issued: June 2023	Verification code: freeCodeCamp

2019 - 2020

2020

2022

2023